



## PITCH DECK



## WELCOME TO METABOMB !

MetaBomb is coming closer to final production stage and with the ideas of GameFi 2.0 in mind, MetaBomb will be the game where players are immerse in the true potential of a Metaverse.

Players control their heroes in the Metabomb world, collect tokens, NFT items in different game modes such as Treasure Hunt, Boss Hunt, PvP, Arena, Tournament... and trade them through the Marketplace. Moreover, players can join hands to build, own, buy and rent properties in the metaverse world of Metabomb.



## COLLECT A HERO

There are **3 ways** to collect hero in MetaBomb: Buy Hero Box, Open Meta Chest, and Hero Auction on marketplace.





## HERO BOX

Players can acquire heroes by purchasing hero boxes. There are 3 types of box: Normal Box, Premium Box and Ultra Box.

The higher price of hero box, the higher chance to get higher rarity.



**NORMAL BOX**



**PREMIUM BOX**



**ULTRA BOX**

## META CHEST

When participating in **Chest Farm** mode, players will have a chance to encounter Meta Chest.

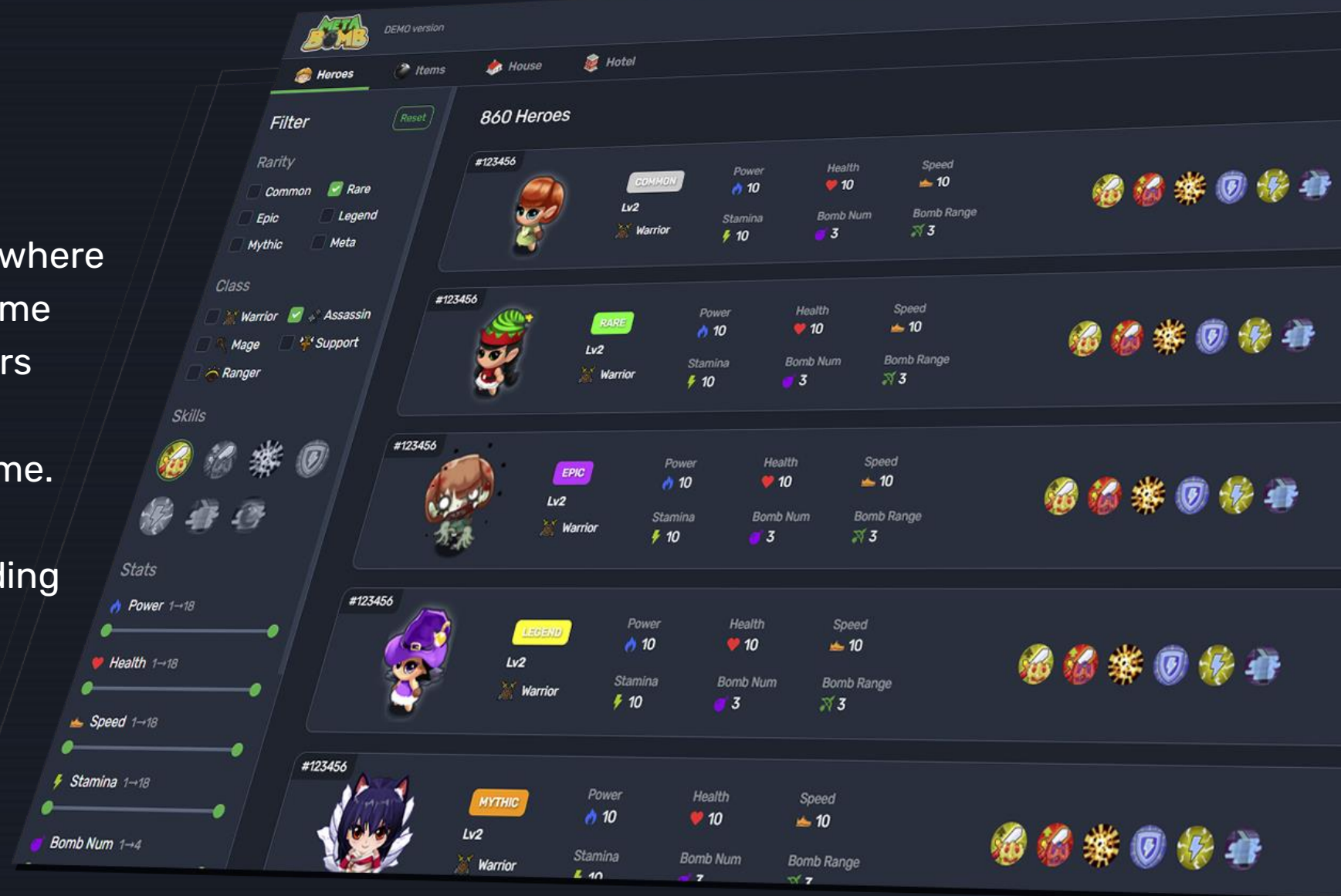
When destroying 1 Meta Chest, players will receive randomly 1 of 3 types of Hero Box (Normal Box, Premium Box, Ultra Box).



# MARKETPLACE

We offer marketplace feature where players can buy and sell in-game NFT items. This will help players earn more, increasing trading volume and liquidity in the game.

The MTB token is the only trading currency on the MetaBomb marketplace.





## HERO ATTRIBUTES

The strength of the heroes will be classified based on 3 types of attributes:

- Hero Stats
- Hero Class
- Hero Rarity



## HERO STATS

Hero has 6 basic stats:



**POWER**

**MIN: 1  
MAX: 18**



**HEALTH**

**MIN: 1  
MAX: 18**



**SPEED**

**MIN: 1  
MAX: 18**



**STAMINA**

**MIN: 1  
MAX: 18**



**BOMB NUM**

**MIN: 1  
MAX: 4**



**BOMB RANGE**

**MIN: 1  
MAX: 4**



## HERO CLASS

Hero is divided into 5 classes, a characteristic stat will represent for each class and will be added to hero directly.

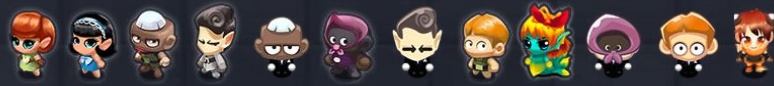
- Warrior: bonus to Power stat
- Assassin: bonus to Speed stat
- Mage: bonus to Stamina stat
- Support: bonus to Bomb num stat
- Ranger: bonus to Bomb range stat



# HERO RARITY

There are 6 levels of rarity. Stats of the hero will increase gradually according to the rarity

## COMMON



## RARE



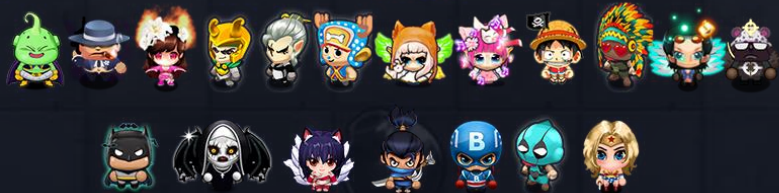
## EPIC



## LEGEND



## MYTHIC



## META



## LEVEL UP HERO

Heroes can be upgraded to their full potential by leveling up. When leveling up a hero, you will need **a level 1 hero at the same rarity** as the material and a bit of MTB as fee.

Heroes at different rarity will have different max level.

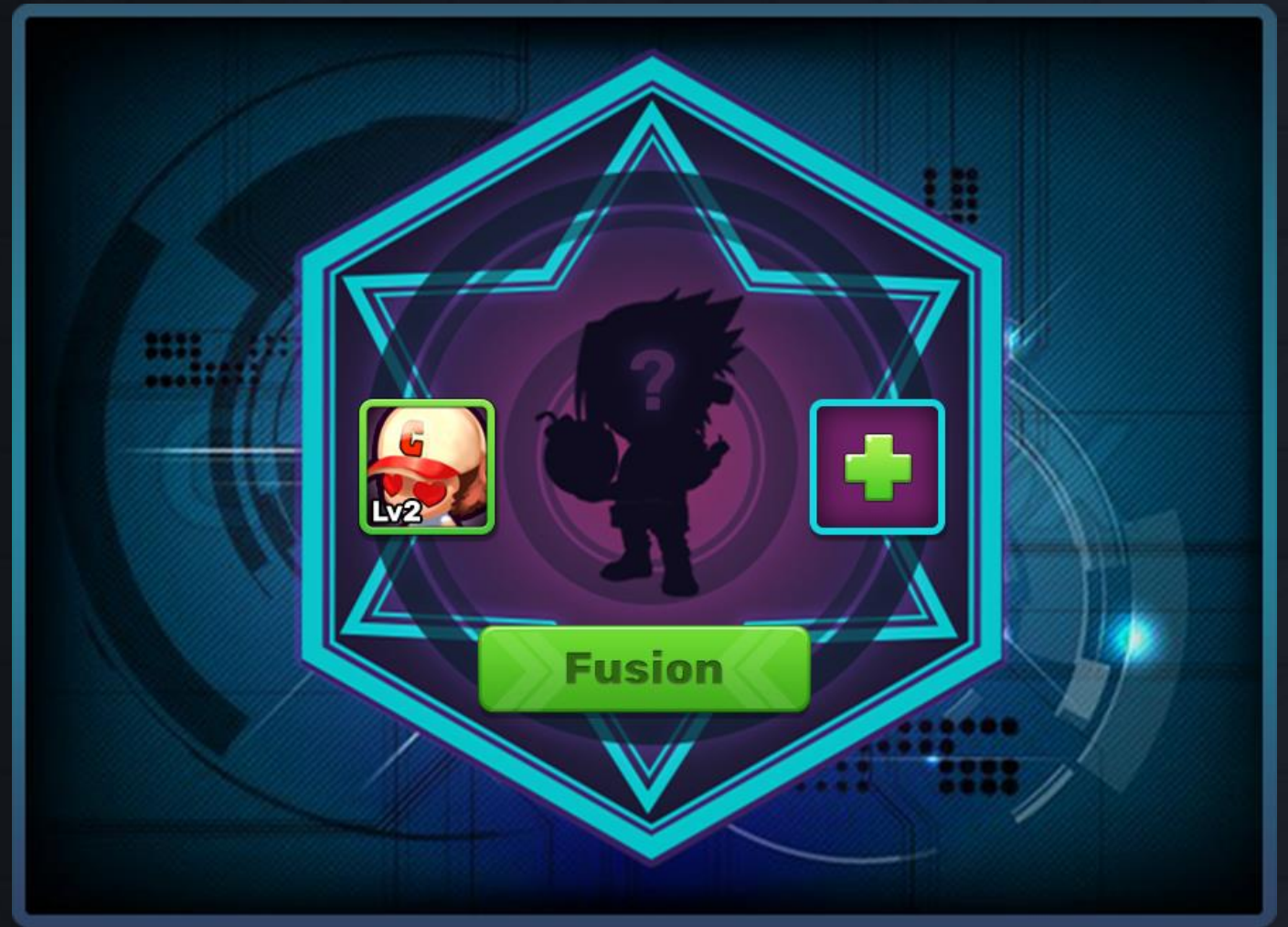




## FUSION HERO

The feature allows fusing 2 heroes at the same rarity to get 1 hero at the higher rarity.

Fusion Hero requires **2 max level heroes at the same rarity** as materials and a bit of MTB as fee.



## BOMB ITEMS

Bomb is an extremely important NFT item in the game. Players can own Bomb by opening Bomb Box, opening Mystery Box or participating in Boss Hunt.

It also has rarity like Hero and the power of the Bomb is depended on its rarity. Hero when equipped with bomb will have significant power boost.



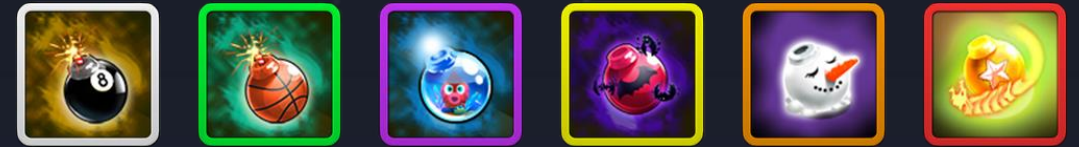
# BOMB ATTRIBUTES

**Bomb Rarity:** Bomb is divided into 6 rarity like Hero. The difference between the rarity is the number of skills that Bomb contains. The higher the rarity, the more skills that Bomb has.

**Bomb Skills:** Hero when equipped with Bomb can use the skills that Bomb contains in Chest Farm mode. Bomb can contain up to 6 out of 7 skills

**Bomb Elements:** Bombs are classified into 6 elements: Fire, Wood, Thunder, Earth, Water. In which: Fire beats Wood, Wood beats Thunder, Thunder beats Earth, Earth beats Water, Water beats Fire.

**Bomb Fusion:** Players have a chance to obtain Bomb at a higher rarity by fusing Bombs, which, in addition to allowing players to increase their power from available resources, is also an effective NFT burn mechanism.





## GAME MODE

There are 5 game modes



**CHEST FARM**

**BOSS HUNT**

**ARENA BATTLE**

**PVP**

**TOURNAMENT**



## CHEST FARM MODE

In chest farm mode, players can send up to 5 heroes into a mining area and have them place bombs to destroy chest blocks to collect Bomb Piece, MTB token and NFTs on a 19x11-block map.

Heroes will operate automatically without having to control manually, which helps players save plenty of time to do other tasks.

Heroes will consume mana each time they place a bomb (1 bomb = 1 mana). When the hero runs out of mana, he will stop playing and enter the resting state to recover them (0.5 mana/min). Mana regeneration rate increases when hero rests in House / Hotel.





## BOSS HUNT MODE

Take down the Boss together with your heroes. Players who cause the most damage to the Boss on the leaderboard will receive exquisite rewards.





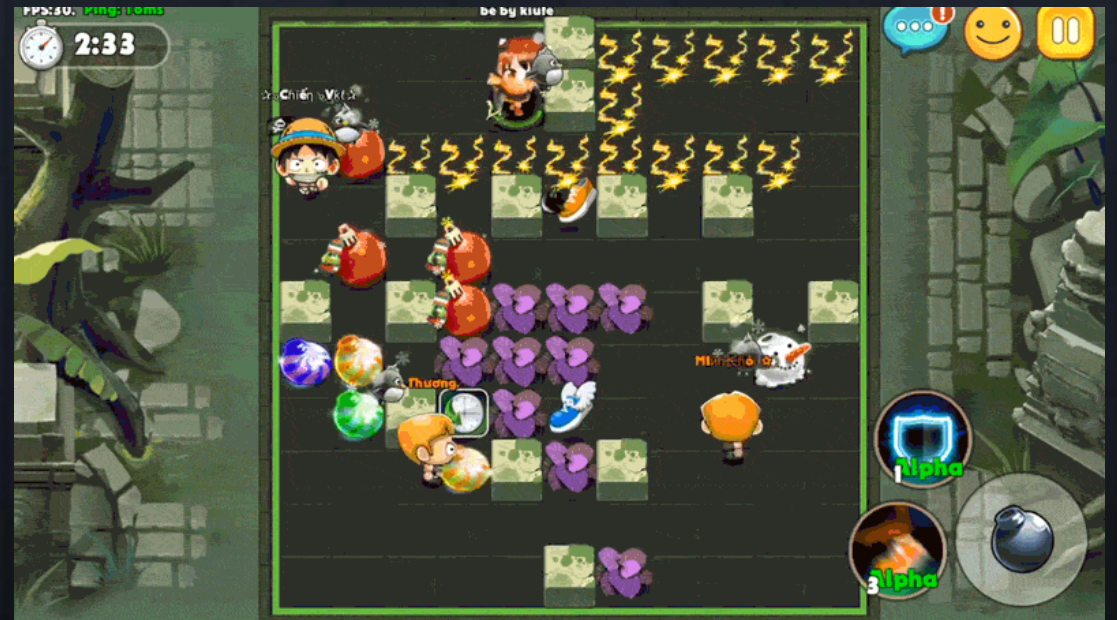
## ARENA BATTLE MODE

Control any one of your heroes to fight with other players in free Arena Battles everyday. The rankings of players will be determined by the win-loss ratio, which is calculated based on the number of points earned. Players receive daily and monthly rewards based on their rankings.



## PVP MODE

Show off your battle skills and participate in matches with other players with different bet levels. The winner takes it all!





## TOURNAMENT MODE

Join the single-elimination Tournament that is held continuously whenever there are enough participants. Win your way to the #1 spot and receive exquisite rewards!

# TOURNAMENT





## MYSTERY FRAGMENT/ MYSTERY BOX

When destroying Wood chests in Chest Farm mode, there will be a chance of dropping Mystery Fragment, collecting **1000 Mystery Fragment** to be able to mint a Mystery Box.

Open Mystery Box to receive items with different value and quantity.



MYSTERY FRAGMENT



MYSTERY BOX

## BRICK

Bricks will be dropped randomly when detonating Meta Bomb, which are **critical material** to build and upgrade House or Hotel.

Brick is an NFT item, players can trade them on the marketplace. In addition, Brick will also be used as ingame currency for players to participate in mini games which are in process of development.



**BRICK**

# HOUSE

House is the place we return to, after every working day. Similar to heroes in MetaBomb. Each hero has a certain amount of mana, the mana will be consumed each time the hero places a bomb and when the mana is used up, hero needs to rest in order to restore mana before continuing to participate in the activity. If you own a house, hero's mana regeneration rate will increase depending on the house level.

House is purchased using MTB token. In addition, players can accumulate **1000 bricks** to build 1 House in the lowest level and then use them to upgrade their house to the next level.

House is a limited-edition NFT item, which can be purchased at the listed price in the store or at auction on the marketplace during limited sale events.



**Tiny House**



**Mini House**



**Lux House**



**Penthouse**



**Villa**



# HOTEL

Hotel includes many rooms and each room has similar features as house.

Hotel provides a **sybiotic relationship** between players. Players who own heroes but none of houses can rent rooms from other players who own hotels.

Hotel is purchased using MTB token. In addition, players can accumulate **10.000 bricks** to build 1 hotel in the lowest level and then use them to upgrade their hotel to the next level.

Hotel is an extremely limited NFT item that can only be purchased or built during special events.



1 Star Hotel



2 Star Hotel



3 Star Hotel



4 Star Hotel



5 Star Hotel

## MTB TOKEN

MTB token is the main in-game currency. It will be used to buy Hero Box, fusion and upgrade Hero level, mainly in the first phase.

MTB token is released on the basis of Binance Smart Chain platform and fully comply with BEP-20 standard.

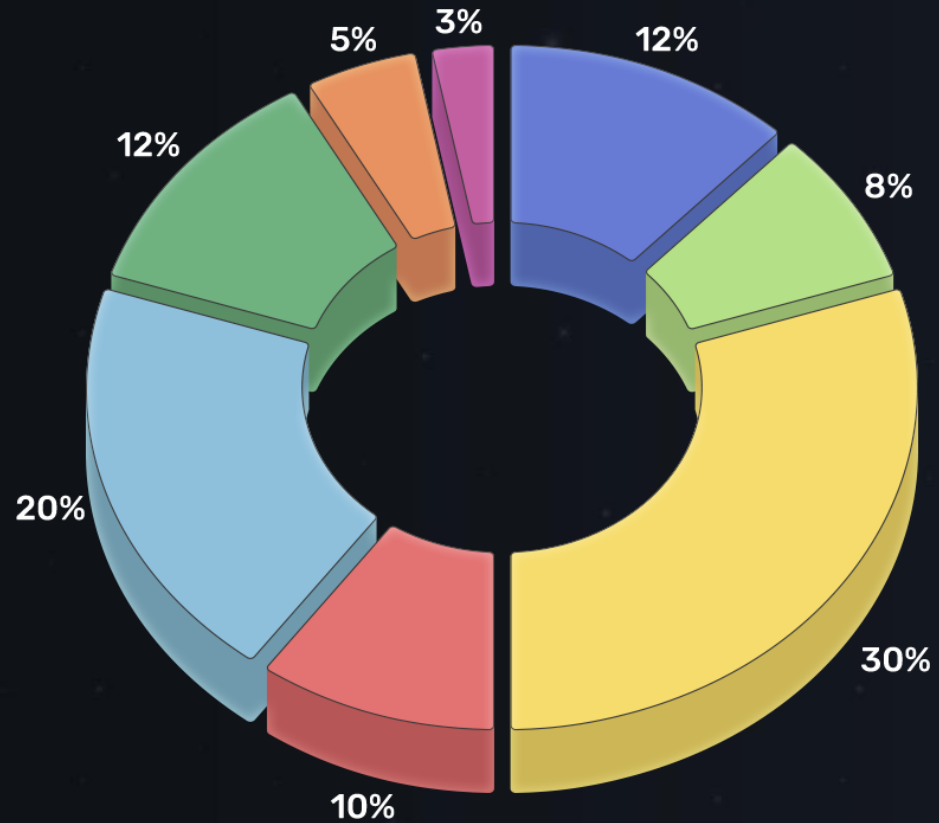


# TOKENOMIC

**Symbol:** MTB

**Total supply:** 1,000,000,000

**Blockchain:** BSC



- 12% Private Sale
- 8% Public Sale
- 30% Play to Earn
- 10% Staking Reward
- 20% Core Team
- 12% Marketing + CM
- 5% Liquidity
- 3% Advisor



## COMPETITOR OVERVIEW

Inspired by Bomb Crypto - the game has reached the top 1 of the BSC gamefi rankings recently.

Operation	from 09/2021 to 01/2022
Active User (in 24h)	47,000
Marketcap	\$35,452,436.31
Fully Diluted Market Cap	\$316,766,494
Circulating Supply	10,775,558 / 100,000,000
Bcoin Holders	620,000
BHero Sold	12,302,074
BHouse Sold	4,504 / 5,000

*(The data was updated on January 17, 2022)*

## COMPETITOR

Name	MetaBomb	Bomb Crypto
Platform	Web, IOS, Android, PC	Web
Mining token	Chest Farm, Boss Hunt, Arena	Treasure Hunt, Adventure
Player to Player	PvP, Tournament	Arena Battle
Concept Art	Chibi	Pixel 8bit
Character Attributes	Stats, Class, Rarity, Skills	Stats, Rarity, Skills
Symbiotic relationship	Hotel system	No
Marketplace	Active when the game launch	Developing
NFT to hold	Brick Item	No
Burn NFT	Hero, Brick Item	Hero
Play to Earn	NFT + Token	Token

*(The data was updated on January 17, 2022)*



# ROADMAP

## Mar 2022

- Publish website, whitepaper, pitchdeck, documents...
- Chest farm mode demo version
- Advisors, Backers
- Build social channels, local communities
- Prepare for IDO, list up partners, backers, whitelist IDO...

## Apr 2022

- Smart contract audit
- IDO
- List Dex
- Marketplace
- NFT sale
- Event and staking

## May 2022

- Test game on BSC testnet
- Open beta on BSC mainnet
- Web verison
- Chest farm mode, Boss hunt mode
- Official launching
- Build properties and rental
- NFT auction

## Jun 2022

- Android version
- IOS verison
- Arena battle mode
- PVP mode
- Mini games

## Q3 2022

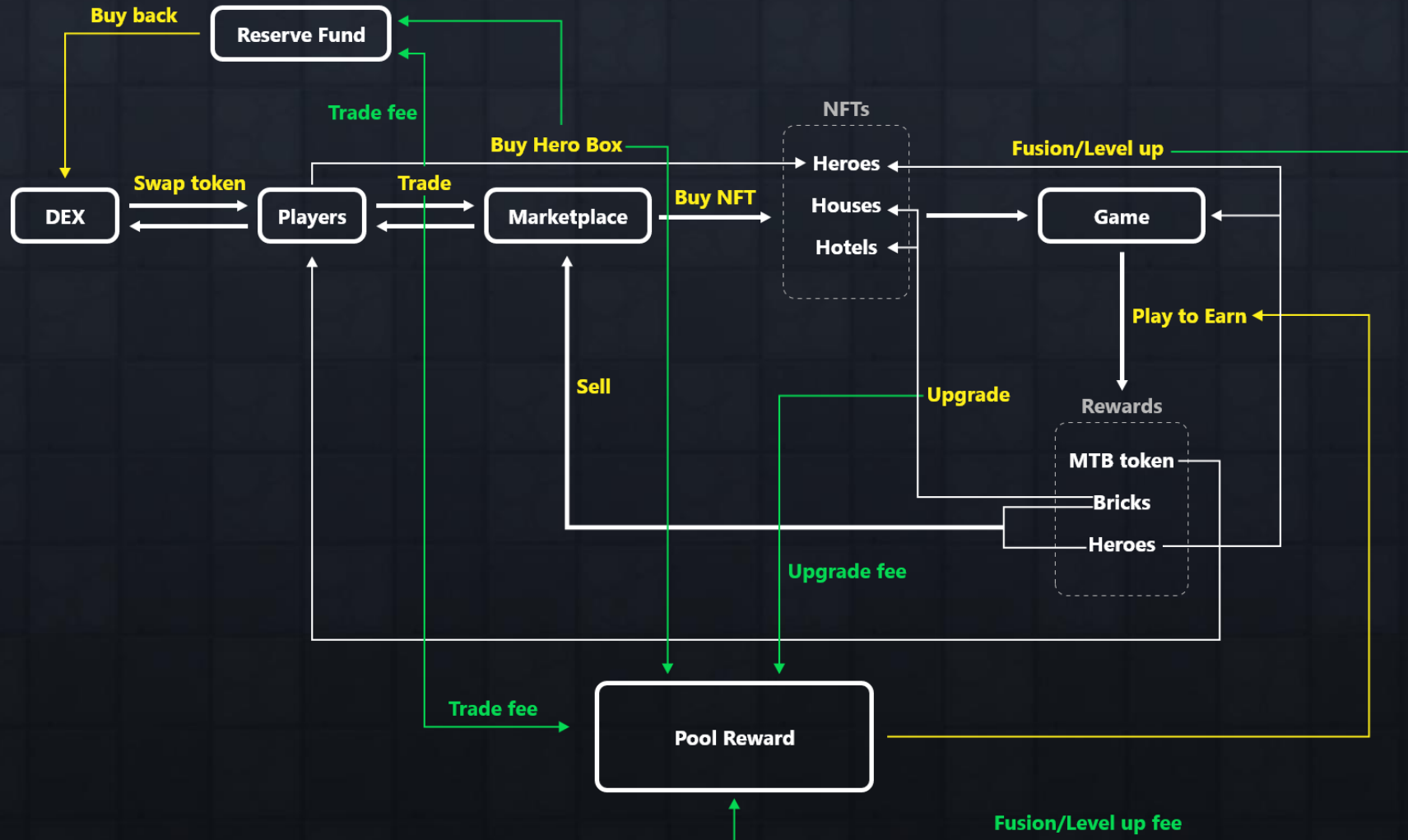
- Tournament mode
- Release Guild mode
- Add more mini games
- Multi-chain testnet
- NFT cross-chain

## Q4 2022

- Multi-chain mainnet
- Guild war feature
- Building cities, kingdoms feature
- Multi-chain testnet
- Metaverse economy

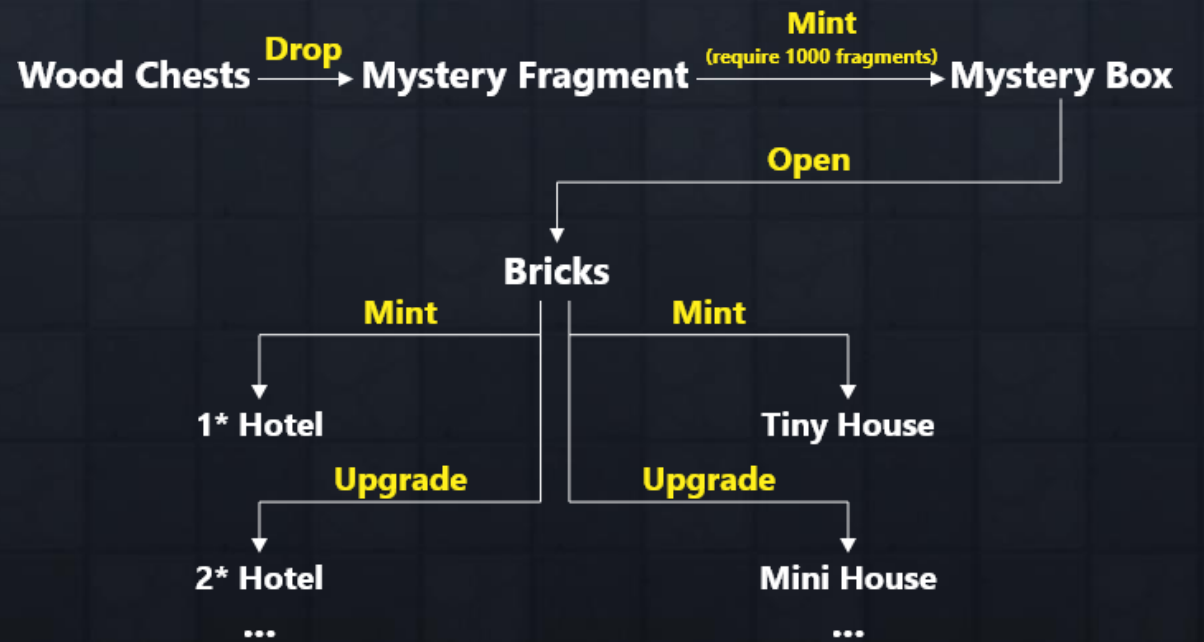
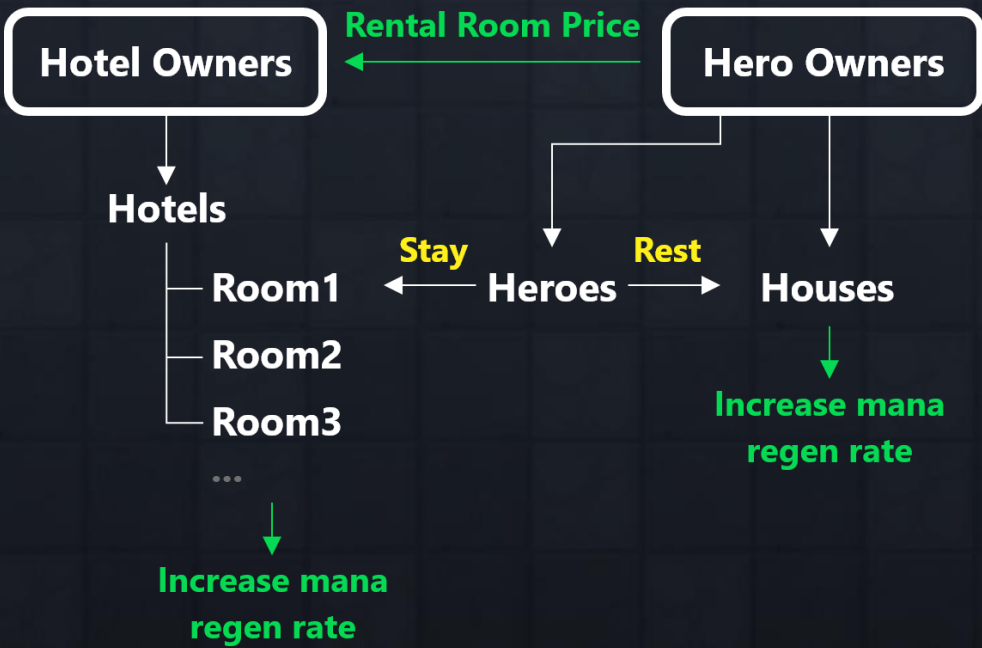
# ECOSYSTEM

We have carefully studied the economic rules in real society and tried to emulate them in the MetaBomb's ecosystem. From there, the investment value and benefit of all players participating in the MetaBomb's world will always be optimized and fair.

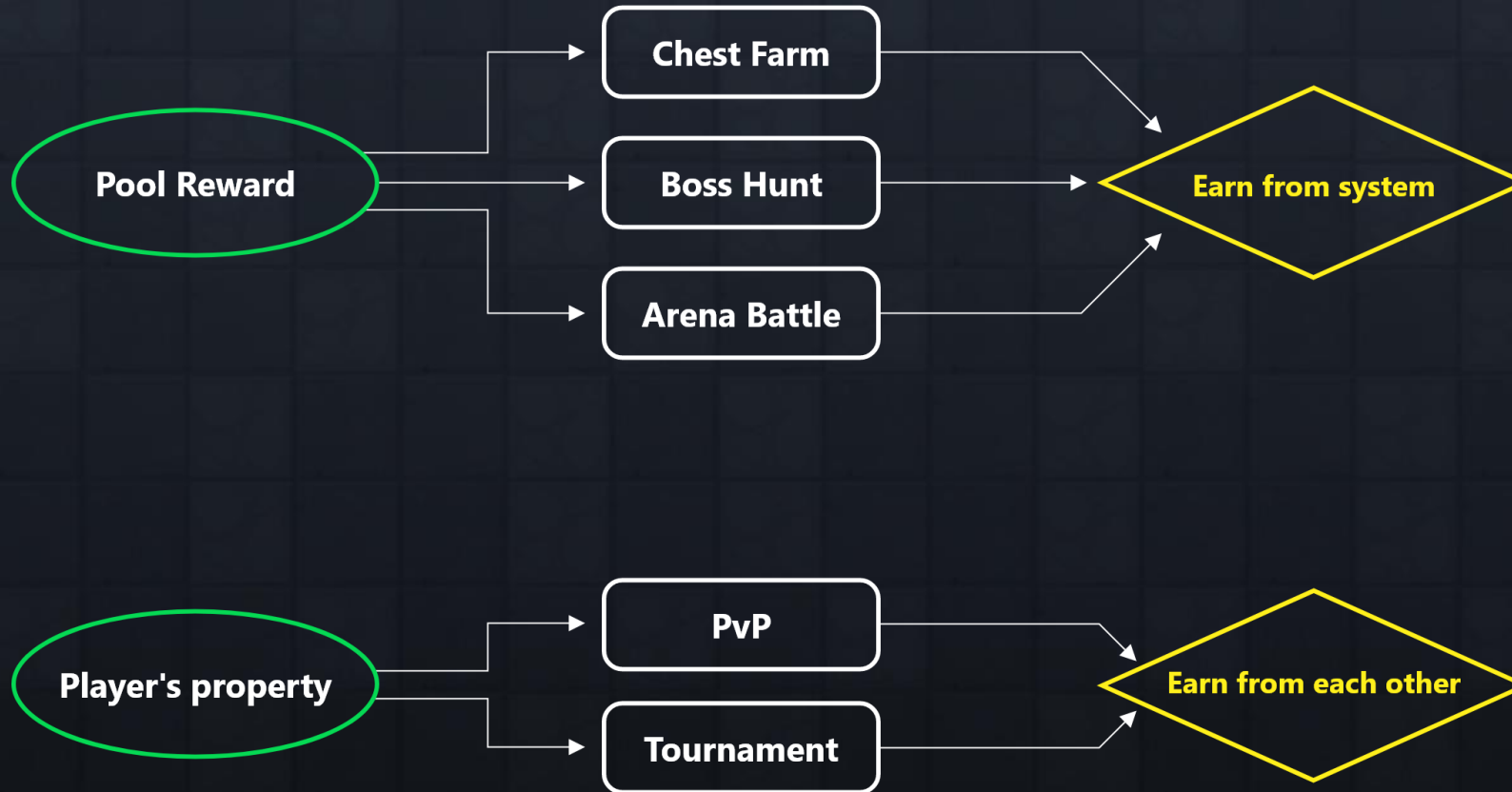




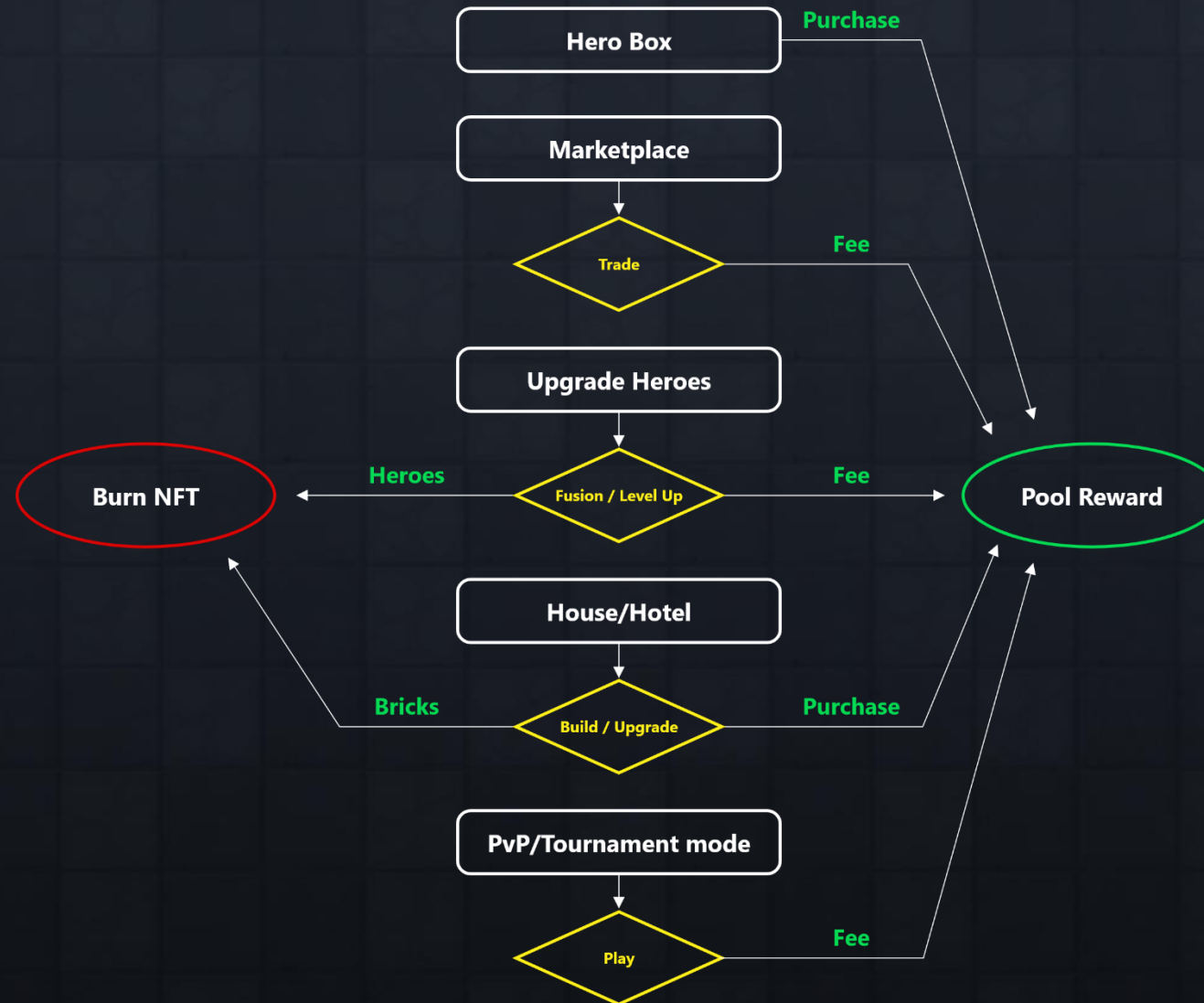
# HOTEL & HOUSE SYSTEM



## HOW TO EARN ?



# HOW TO BURN ?





## CORE TEAM



**Cuong Vu**

CEO

10 years of experience in online business, online marketing and building technology products.



**Nguyen Cap**

CTO

Solution Architect in one of the largest companies in the Vietnamese Tech Industry. With 15 years of hard work. Day and night coding, Nguyen is experienced at almost all areas of IT.



**Toan Nguyen**

CMO

10 years of experience in online marketing (SEO, ads, community), blockchain analyst (04 years), investor & NFT game player.



**Khanh Tran**

Blockchain Developer

10 years in the field of game development and crypto programming in VTC studio. Developing item trading market in the VTC game ecosystem.



**Louis**

Business Developer

Web3 enthusiast that encompasses wide scope of ideas and initiatives to make a real change to the company development.



**Kien Vu**

Graphics Designer

4 years of experience in motion design, 2D, 3D graphics design and UI/UX design.

## ADVISORS



**Logan**

LaunchZone CMO and Founder  
of BSC Army

Renowned crypto investor and  
Binance Smart Chain  
community creator

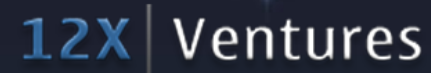


**Thanh Dao**

LaunchZone CTO

Keynote speaker and  
mentor in Binance  
Blockchain Week

## OUR PARTNERS



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# Thank You!

